The Dallas City City Council held its regular meeting on February 24, 2016, at 5 p.m. Mayor Kevin Six called the meeting to order with the following commissioners present: Lila Gittings, Esther Newberry, Harold Northup Jr., and Greg Olson.

Others attending the meeting were Chris Classen and Eric Icenogle.

A motion was made by Newberry, and 2nd by Olson to accept the minutes of the February 10, 2016, meeting. Gittings, Newberry, Northup, and Olson AYE.

Discussed a dead tree on city property along Sycamore Street. It was decided to check to see if there are any other trees on city property that need to be removed and then contact someone to take them down.

The BNSF Railroad has informed the city that they are planning on having the railroad crossings at Spruce Street and Sycamore Street closed from March 1 to March 4 while they are making repairs.

It was reported that the culvert that runs under Pine Street on the south side of the railroad tracks has been cleaned out.

Chris Classen has gotten the paint to paint the interior of the new water salesman building. He is also working on repairing the boat docks.

Mayor Six reported that he is planning on attending a meeting on March 5 regarding Disaster System Training.

Discussed purchasing security systems for the city hall/police station building, the city garage, and the city boat docks. It was decided to ask the sales representative of Per Mar Security Services to attend the next meeting to answer questions before a decision is made.

Discussed having the city attorney draw up a contract for the mowing of the city cemetery. The attorney will take care of this.

Discussed putting in a dusk to dawn light at the Wetlands viewing area. The Riverview Sportsmen organization has indicated that they would be willing to help with the cost of the electricity for the light.

A motion was made by Newberry, and 2^{nd} by Northup to adjourn the meeting. Gittings, Newberry, Northup, and Olson AYE.

The meeting was adjourned at 5:50 p.m.

Steven K Vorhies, City Clerk